

Finalizing (/support/documentation/index.php/universal/19-finalizing)


Submitting to the Play Store

In this step we are going to publish your app to the Google Play store.

What you will need:

1. A valid Google account.
2. A credit card to pay the 25\$ fee (one time)
3. Some Assets (screenshots, 512*512 icon, etc)
4. Preferably a privacy policy

To get started, browse to: <https://play.google.com/apps/publish> (<https://play.google.com/apps/publish>) and sign up as a developer. Next, visit this help page (<https://support.google.com/googleplay/android-developer/answer/113469?hl=en>) on how to publish your first APK.



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(<http://codecanyon.net/item/universal-for-ios-full-multipurpose-ios-app/11941410>)

Thank you & Support

I'd like to thank you again for your purchase and I hope you where able to successfully create an App using our template!

If you need support or have some questions. You can visit our support resources here at <http://sherdle.com/support/> (/support/documentation/..).

What support does include

- Answers to (technical) questions about the item's features.
- Assistance with reported bugs and issues
- Answers to questions about importing and setting up the item as is described in the docs.

Please note that support does not include:

- Customization & adding new features
- Installation Services
- Support for 3rd party software and/or plugins
- Content related rejections and violations from Google

We do provide these extra services as freelance work. Contact as at freelance@sherdle.com (<mailto:freelance@sherdle.com>)for more information.